

brain fart™

Silence is deadly.™

RULES

CAUTION: Do not roll cubes and play on fine wood surfaces; may cause damage to surface.

Contents

9 Cubes (54 Categories), 25 Chips, Brain Timer/Letter Generator (21 Letters)

Object

Think fast to name something in one of the categories and grab that cube, avoiding collecting Chips if the random timer farts on your turn!

Set Up

- Place the Brain in the center of the play area.
- Put 25 Chips in a pile so everyone can reach them. You may use fewer if you want a shorter game time.
- Everybody grab some of the cubes and get ready to roll 'em!

Play

- Everyone rolls the cubes onto the playing area!
- Someone presses down on the top of the Brain—this starts the timer and displays a letter!
- The youngest player goes first, naming something in one of the categories shown on a cube, and it must start with the letter displayed.
- For example, if you see the category “Gross Things” and the letter displayed is “T,” you could say, “tarantulas!” on your turn!
- When you name something, grab that cube. The person to the left goes next, and so on.

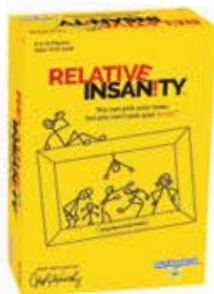
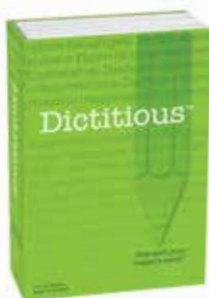
- Play until the Brain farts or all cubes have been grabbed!
NOTE: The timer is random and could stop any time between 30 and 45 seconds...you never know! Just hurry because you don't want it to fart during your turn!
- If the Brain farts during your turn, the round ends and you must take a Chip (you don't WANT Chips...the goal is to be the player with the LEAST Chips!).
- If all of the cubes are grabbed before time is up, the last player to grab a cube gets to give one of their Chips to any player they choose! That player then gets to start the next round.
- Everyone pick up some cubes and roll them again, and press the top of the Brain again to get a new letter and start the timer. The player who got a Chip in the previous round starts this new round.
- Keep playing until the pile of Chips is gone!

Winning

When the Chip pile is gone, count the Chips you have. The player with the least wins! In the event of a tie, those players who tied play another round to determine the winner!

Loving this party game?

You should try these hilarious games next!



Visit playmonster.com for more info and to buy them now!

PLAYMONSTER

We wanna hear about all the fun you had!



Get in touch at: Customer Service, 1400 E. Inman Pkwy., Beloit, WI 53511
playmonster.com • 1-800-524-4263. For more fun, visit playmonster.com

Copyright © 2018 PlayMonster LLC, 1400 E. Inman Pkwy., Beloit, WI 53511 USA. Made in China. All rights reserved.
Brain Fart and *Silence is deadly* are trademarks of PlayMonster LLC.

Requires 2 AAA batteries (included). Adult supervision is recommended when changing batteries. Non-rechargeable batteries are not to be recharged. Rechargeable batteries are to be removed from the product before being charged. Rechargeable batteries are only to be charged under adult supervision. Do not mix alkaline, standard (carbon-zinc), or rechargeable batteries. Do not mix old and new batteries. Only batteries of the same or equivalent type as recommended are to be used. Batteries are to be inserted with the correct polarity. Exhausted batteries are to be removed from the toy. The supply terminals are not to be short-circuited. Dispose of batteries safely. Batteries may explode or leak if disposed of in a fire. Remove batteries from a product if it will not be used for a month or longer. Follow applicable laws and local regulations for the disposal and transportation of batteries.