

FOR 2  
OR MORE  
PLAYERS

# SPIT! RULES

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8  
& UP

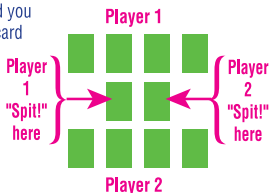
**Object:** Be the fastest and be first to get rid of all of your cards.

## Set Up:

- Two players play at a time.
- Shuffle and deal the entire deck.
- Sit facing your opponent.
- Hold your cards in a pack, face-down, in one hand.
- Both of you place four of your cards face-up in a row in front of yourself, leaving 10 or 12 inches between your row and your opponent's.
- Brace yourselves for the fastest game in the whole wide world!

## Play:

- When you're both ready to go, one or both of you says, "Spit!" and you each place one card from your pack face-up between your rows.
- These cards will start the two discard piles.



- You may play any of the cards in your row on either of the discard piles.
- Cards must be played in sequence, either up or down.
- Zeros may be played either high (on nines) or low (on ones).
- After you play cards from your row, replace them with cards from your pack. You can always have up to four cards face-up in your row.
- There may come a point when neither of you can play any cards. In this case, you both say "Spit!" and you each put one of the cards from your hand face-up on the same discard pile where you started.
- Resume play and continue until one of you wins.
- If you run out of cards in your hand and you need to "Spit!" in order to keep going, your opponent may "Spit!" on both discard piles.

**Winning:** If you're the first to play all your cards, you win! Sometimes you may not be able to play all of the cards. In this case, the player who has the least cards when no more cards are playable, wins. If you tie, play again to see who wins.

If there are more than two players, the winner plays somebody else next. The winner of that game will play somebody else, and so on, until everybody has played. The last player to win is the champ!

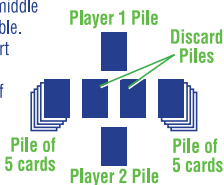
**Object:** Get rid of all of your cards first.

### Set Up:

- Two players play at a time.
- Shuffle and place cards face-down on the table in a row between yourself and your opponent as follows: A pile of five cards, one card, one card, and another pile of five.
- Deal out the remainder of the deck.
- Sit facing your opponent.
- Don't look at your cards, but place them in a pile in front of yourself. Then take the top five cards, look at them and form a hand.

### Play:

- At the same time, both of you turn over one of the single cards in the middle of the row on the table. These cards will start the discard piles.
- You may play any of the cards in your hand on either of the discard piles.



- Cards must be played in sequence, either up or down.
- Zeros may be played either high (on nines) or low (on ones).
- After you play cards from your hand, replace them with cards from your pile. You can always have up to five cards in your hand.
- There may come a point when neither of you can play any cards. In this case, you both say "Spit!" and you each turn over one of the cards from one of the piles of five (on your right) and place it on one of the discard piles.
- Play then resumes as before and continues until one of you wins.
- If the piles of five run out, stop play, take five cards from the bottom of each of the discard piles, shuffle them, and form two new piles of five. Then resume play.

**Winning:** If you're the first to play all your cards, you win! Sometimes you may not be able to play all of your cards. In this case, the player who has the least cards when no more cards are playable, wins. If you tie, play again! Even if you don't tie, play again!

If there are more than two players, the winner plays somebody else next. The winner of that game will play somebody else, and so on, until everybody has played. The last player to win is the champ!